

2-1/

$$\{char, squi, bulb\} \cup \{jay, libby\} = \{char, squi, bulb, jay, libby\}$$

FIN = all finite sets

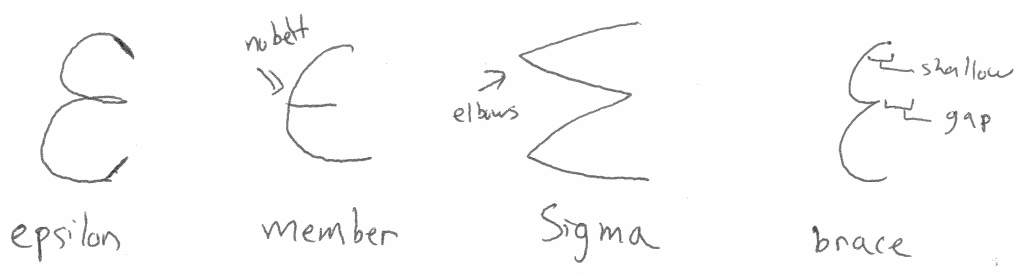
A string of an alphabet Σ - some finite set
 $w \in \Sigma^*$

ϵ (epsilon) is a string of Σ

c (where $c \in \Sigma$) is a string of Σ

xoy (where x is a string of Σ and so is y) is a string of Σ

$$\Sigma = \{a\} \quad \epsilon \in \Sigma^* \quad a \in \Sigma^* \quad aaaa \in \Sigma^*$$



ALL = $P(\Sigma^*)$ (all subsets where elements are strings)

FIN \subset ALL (all finite subsets of Σ^*)

aaa - one string (in Σ^*)

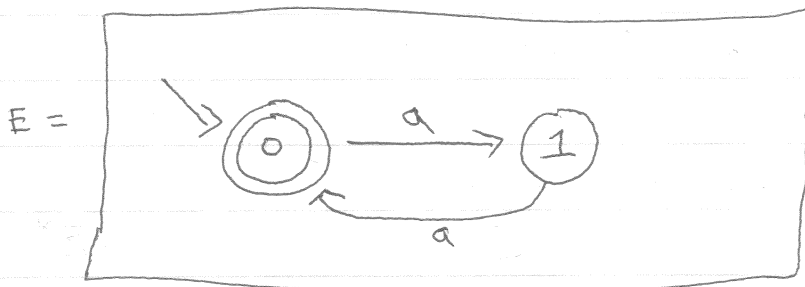
$\{aaa\}$ - a set of string (in $P(\Sigma^*)$)

\in FIN \in ALL

2-2/

Assume Σ is $\{a\}$ equiv Σ^*

Even = $\{w \in \Sigma^* \mid \text{the length of } w \text{ is even}\}$



A finite automata
or DFA
D is deterministic

- — states
- ⊙ — accept states
- ⤵○ — start state
- → ○ — a transition
- ⊙ \xrightarrow{c} ⊙ — from x, to y, on c

$\epsilon \in E?$ Y $a \in E?$ N $aaaa \in E?$ Y

E works by starting at the start, following transitions on characters in the input, then checking if state is accepting at the end

A DFA is a 5-tuple = $(Q, \Sigma, q_0, \delta, F)$

Q — some finite set $\{0, 1\}$

Σ — some alphabet $\{a\}$

$q_0 \in Q$ — the start state 0

$F \subset Q$ — the accept states $\{0\}$

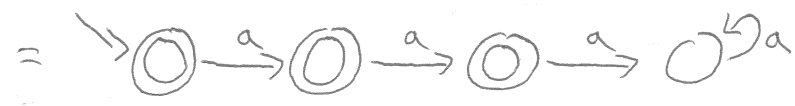
δ — the transitions $Q \times \Sigma \rightarrow Q$

$\{((0, a), 1)$	a	
$((1, a), 0)\}$	1	0
	0	1

$E = (\{0, 1\}, \{a\}, 0, \{((0, a), 1), ((1, a), 0)\}, \{0\})$

2-3

$\{\epsilon, a, aa\}$

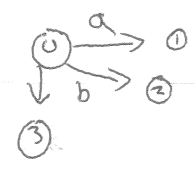


short #1 :



no label = every else

$\Sigma = \{a, b, c, d\}$



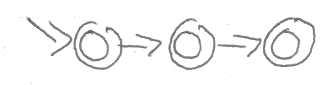
0 \rightarrow 1 on a
 0 \rightarrow 2 on b
 0 \rightarrow 3 on c or d

short #2 : if no arrow

from X on c,

then X \rightarrow FAIL on c

where



Intuition
 Diagram
 \in algorithm

Math
 5-tuple

What is the language of the DFA?

$L : \text{DFA} \rightarrow P(\Sigma^*)$

L is for language

~~w~~ $\epsilon : \Sigma^* \rightarrow \{Y/N\}$

$L(\text{DFA}) = \{w \in \Sigma^* \mid w \in \text{DFA}\}$

$w \in \text{DFA}?$

$w \in \text{DFA}$ iff $[q_0]w \xrightarrow{\text{steps}}^* [q_f]$
 \uparrow the q_0 from the DFA

s.t. $q_f \in F$
 \uparrow F from the DFA

steps is a relation on configurations

$\rightarrow^* C \subset C \times C$

configuration = $C = Q \times \Sigma^*$

$[q_i]w = (q_i, w)$

$[q_i]w \rightarrow [q_j]w' \quad [q_j]w' \rightarrow^* [q_k]w''$

step is a relation of configuration

$[q_i]w \rightarrow^* [q_k]w''$

$\rightarrow C \subset C \times C$

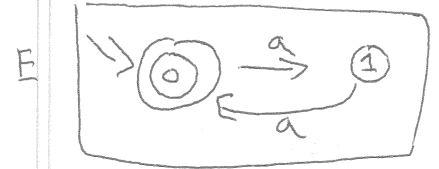
$\delta(q_i, a) = q_j$

$[q_i]\epsilon \rightarrow^* [q_i]\epsilon$

$[q_i]aw \rightarrow [q_j]w$

N
E

2-4/



$aa \in E?$

iff $[0]aa \rightarrow^* [0]$

	$[0]aa \rightarrow^* [0] \epsilon$	$((0,aa), (0,\epsilon)) \in \rightarrow^*$?
N	$[0]aa \rightarrow [1]a$	$[1]a \rightarrow [0] \epsilon$
S	$\delta(0,a) = 1$	$\delta(1,a) = 0$
		N $[0] \epsilon \rightarrow^* [0] \epsilon$

$([0]aa \rightarrow [1]a) \rightarrow ([0] \epsilon) \rightarrow \checkmark$

```

P Q
R
int state = 0;
while (char c = getc()) {
    if (state) { state = 1; }
    else { state = 0; }
}
return (state == 0);

```

char F[2] = {1, 0};

```

DELTA[2][1] = { {1}, {0} }
int state = 0;
while (char c = getc()) {
    state = DELTA[state][c];
}
return (state == 0);
DELTA[1][1] = { ... }
int state = 0; F[1] = {0, 1, \epsilon}
while (char c = idx(getc())) {
    state = DELTA[state][c];
}
return F[state];

```