

A Turing-unrecognizable language

A_{TM} it is not decidable

A_{TM} is Turing-recognizable

U is a Turing machine that recognizes A_{TM}

$U =$ "On input $\langle M, w \rangle$, where M is TM and w is a string:

1. simulate M on input w

2. If M ever enters accept state,
accept

If M ever enters reject,
reject

$A_{TM} \notin \Sigma_0$ $A_{TM} \in \Sigma_1$

Complement of a language $L = \bar{L}$

$\bar{L} = \{w \mid w \text{ is not in } L\}$

A language is co-Turing recognizable if it is the complement of a TM recognizable lang.

A language is decidable iff it is TR and CO-TR

$\forall L \in ALL. L \in \Sigma_0 \text{ iff } L \in \Sigma_1 \wedge \bar{L} \in \Sigma_1$

$(A \text{ iff } B) = (A \rightarrow B) \wedge (B \rightarrow A)$

2 directions

Forward: $\underline{l \in \Sigma_0} \rightarrow l \in \Sigma_1 \wedge \bar{l} \in \Sigma_1$

$\underline{l \in \Sigma_1} = \text{trivial}$

$\bar{l} \in \Sigma_1 = \text{"run } l(w), \text{ negate answer"}$

Backwards: $\underline{l \in \Sigma_1} \wedge \bar{l} \in \Sigma_1 \rightarrow l \in \Sigma_0$

let YESA be the recognizer for l
YESA can diverge when $w \notin A$

let NOA be the recognizer for \bar{l}
NOA can diverge when $w \in A$

ALWAYS A

$M = \text{"On input } w \text{"}$

1. Run both YESA and NOA on input w in parallel
2. If YESA accepts, accept
if NOA accepts, reject

Parallel = ALWAYS A has 2 tapes

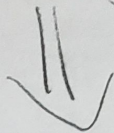
ALWAYS A always halts, it is a decider.

$l \in \Sigma_0$
QED.

$$(A \text{ iff } B) \Rightarrow (\neg A \text{ iff } \neg B)$$

$$L \notin \Sigma_0 \text{ iff } \neg(L \in \Sigma_1 \wedge \bar{L} \in \Sigma_1)$$

$$\neg(A \wedge B) = \neg A \vee \neg B$$



$$L \notin \Sigma_1 \text{ or } \bar{L} \notin \Sigma_1$$

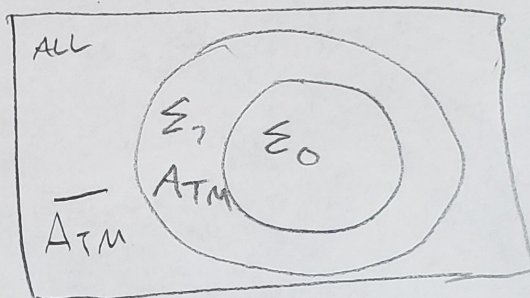
Is $\overline{A_{TM}}$ TR? No.

$$A_{TM} \notin \Sigma_0 \rightarrow \underline{A_{TM} \notin \Sigma_1} \vee \overline{A_{TM} \notin \Sigma_1}$$

We already know
 $A_{TM} \in \Sigma_1$

must be
true.

QED.



Reducibility

"primary method for proving that problems are computationally unsolvable"

reduction - a way of converting one problem into a second problem such that a solution to the second problem can be used to solve the first problem.

$$A \leq_m B$$

$$\exists f. \forall w \in \Sigma^*. w \in A \text{ iff } f(w) \in B$$

Ex. Problem of finding your way in NYC

Reduces to the problem of finding a map.

If $A \leq B$ is reducible to B , and B is decidable, A is also decidable.

if $A \leq_m B$ and $B \in \Sigma_0$, then $A \in \Sigma_0$

If A is undecidable and reducible to B , B is also undecidable

if $A \notin \Sigma_0$, $A \leq_m B$, then $B \notin \Sigma_0$

A is "Big" B is "small"

A can't work so B can't work

Method to prove something undecidable is to show that some other problem already known to be undecidable reduces to it.

Halting Problem.

$A_{TM} \notin \Sigma_0$ $A_{TM} = \{ \langle M, w \rangle \mid \begin{array}{l} M \in TM \\ M \text{ accepts } w \end{array} \}$

$HALT_{TM} \notin \Sigma_0$ $HALT_{TM} = \{ \langle M, w \rangle \mid \begin{array}{l} M \in TM \\ M \text{ halts on } w \end{array} \}$

Proof by contradiction.

Let R be a TM that decides $HALT_{TM}$

Construct a TM S that decides A_{TM}

$S = "$ on input $\langle M, w \rangle$

1. Run R on input $\langle M, w \rangle$
2. If R rejects, reject
3. If R accepts, simulate M on w
4. If M accepts, until it halts, accept
If M rejects, reject

But we know that $A_{TM} \notin \Sigma_0$

Therefore, by contradiction,

$HALT_{TM} \notin \Sigma_0$

QED.