

Type Theory

Identify programs w/ errors before running them

"int x;" " *x(17); " → "Yo, did you x is aint?
 $\forall (int(x) int) x(17)$ "can't jump do st}"

"(1x, (+ 17)" → no. NOT a program

"17 + (1x, x)" → stuck, Yes! (find all stuck)

"42" → no.

"42 should be 50" → Yes

"42 should be int(50)" → g is an abstraction / concrete

$$g(50) = 50 \quad g(50) = \text{positive} \quad g(50) = \text{even} \\ g(50) = \text{int}$$

A type system verifies $P(M)$ for all $M \in$ in the language

$P(\cdot) = m$ does not deref NULL ptrs

$P(\cdot) = M$ acquires lock M alphabetical order

"assert M" "assert False" $\not\Rightarrow$ stuck

"assert τ " $\Rightarrow \tau$

simplify to \Rightarrow stop / detect stuck programs

20-2 / A type system will be a relation on programs

No Null Derefs $\subseteq \mathcal{P}(\text{Program})$

*NULL \notin NND

1+1 \in NND

HasType $\subseteq \mathcal{P}(\text{Program} \times \text{Datatype})$

(1, int) \in HT

(1, bool) \notin HT

Most typesystems are decidable

(x,) \in HT

good tcs. are linear runtime

ideally no (or positive) runtime impact

HasType $\subseteq \mathcal{P}(\text{Program} \times \text{Env} \times \text{DC})$

(any, L, int) \in

("intx", x, int) \in

("intx", x, bool) \notin

(any, 1+1, int) \in HT

premise

(any, 1+2, int) \in HT

conclusion

("intx", 1+3, int) \in HT

$\forall E, L, R. (E, L, \text{int}) \in \text{HT} \quad (E, R, \text{int}) \in \text{HT} \implies (E, L+R, \text{int}) \in \text{HT}$

(Env, Program, Type) \in HT

Env $\vdash P : T$

$\Gamma \vdash L : \text{int} \quad \Gamma \vdash R : \text{int}$

\uparrow \uparrow \uparrow
 Γ \uparrow \uparrow
 provs that has type

$\Gamma \vdash 6 = \text{int}$

$\Gamma \vdash L+R : \text{int}$

Υ_{av}

\uparrow

\uparrow

type judgment

type rule

20-3/

$M ::= X \quad | \quad b$ $b \ N$ is stuck
 $\quad | \lambda X. M \quad | \ 0^n \ M \dots$ $0^n \ M \dots (\lambda X. N) \ L \dots$ is stuck
 $\quad | \ M \ N$

$T ::= (T \rightarrow T) \quad \Gamma ::= \bullet \quad | \quad \Gamma, X : T$
 $\quad | \quad B$

$\Delta(b) = B$ big delta is $\Delta(5) = \text{Int}$
 $\Gamma \vdash b : B$ a constant to type fun $\Delta(\text{true}) = \text{Bool}$

$\Gamma \vdash M_i : T_i \quad \Delta(0^n) : T_1 \rightarrow (T_2 \rightarrow (T_3 \rightarrow (\dots \rightarrow T_n))) \dots$
 $\Gamma \vdash 0^n \ M_0 \dots M_n : T_R \quad \Delta(+) = \text{Int} \rightarrow \text{Int} \rightarrow \text{Int}$

$\Gamma \vdash M : T_D \rightarrow T_R \quad \Gamma \vdash N : T_D \quad \Gamma, X : T_D \vdash M \rightarrow T_R \quad \Gamma(X) = T$
 $\Gamma \vdash M \ N : T_R \quad \Gamma \vdash \lambda X. M : T_D \rightarrow T_R \quad \Gamma \vdash X : T$

TODO: Is the type sys 'correct'?
 Is the type sys decidable?
 $\forall \Gamma, P, T. \{ \Gamma \vdash P : T \}$ or $\{ \neg \Gamma \vdash P : T \}$
 $\forall \Gamma, P. \{ \exists T. \Gamma \vdash P : T \}$ or $\{ \forall T. \neg \Gamma \vdash P : T \}$
 Is it efficient? run in linear time?

$M ::= \dots \quad | \quad \cancel{\lambda X. M} \quad | \quad \lambda X : T. M$

