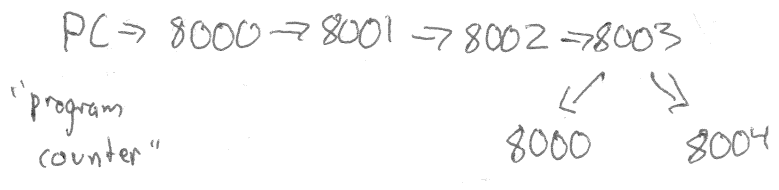


```

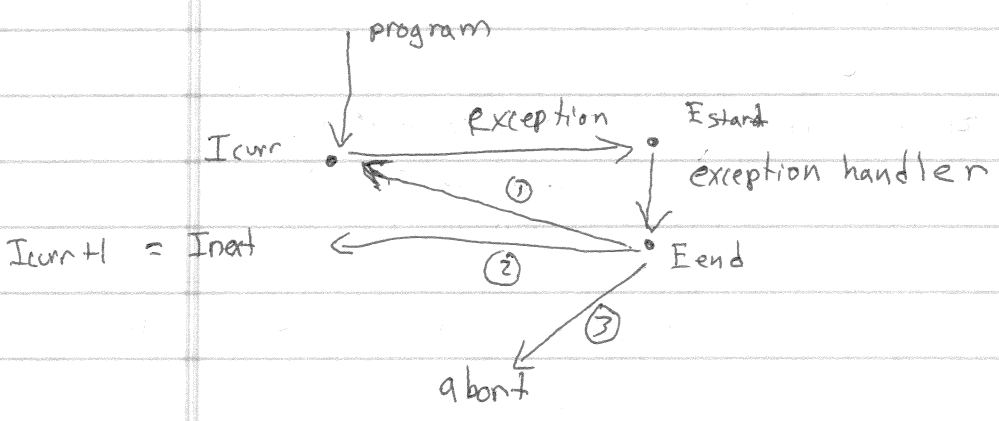
21-1/ 8000 movq %rax, $13
      8001 movq %rbx, $22
      8002 addq %rax, %rbx
      8003 jnz 8000
  
```



8004 ret PC data is the control-flow

8005 divq %rax, \$0 Only influenced by the program text

Exceptions — when the PC takes on values not in the program text



- ① Estart is a known place and the exception is data
 - jump to addr 9000 %rax = what exception it was
- ② Estart is a customizable place and the exn is data
 - jump to *%ern
 - protected by CPU execution "modes"
 - two modes: safe and unsafe
 - can't change %ern ↘ can change %ern
 - stay safe ↘ become safe
 - ↘ start
 - ↘ exn handler
- ③ Estart = customizable place (%ern) + exn no.

%ern = 9000	exn = 17	ern = 18
jump 9017		jump 9018
9017: jump 10000		9018: jump 10100

21-2)

Exception table
base register

→ exception table

0	10000
1	10100
2	10150
⋮	
k	



start running

CPU on exn i : push PC ; switches to unsafe mode ;
jump ETBR + i

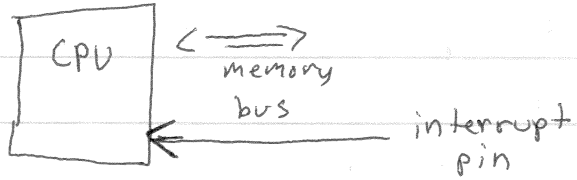
Inside exn handler : save the program's registers — skip ③
does work —→ stop on ③
restore registers
go safe

①+②

④ return ① pop PC to ~~reg~~ reg
figure out prev inst
jump to it

Interrupts	- Device Signals	- return to Inext	- Async
Trap	- Intentional exception	- Inext	- Sync
Fault	- Error that could be fixed	- may Icurr	- Sync
Abort	- Irrecoverable error	- aborts	- Sync

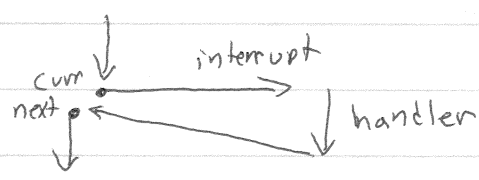
Interrupt



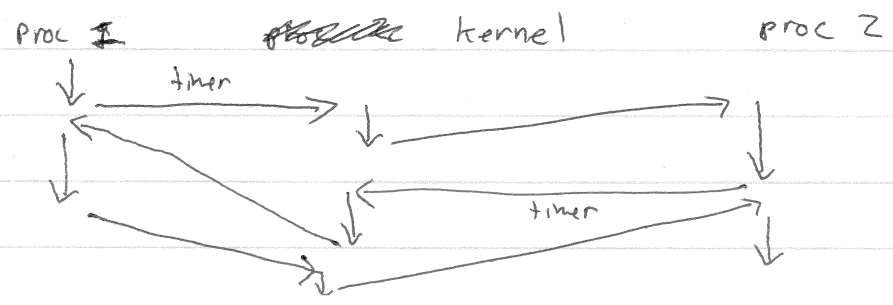
```

while (1) {
    inst = mem [pc]
    decode inst
    pc++
    do the inst
    if (interrupt) {
        do exn
    }
}

```



examples are disks, timers, network, etc } }



21-3/

Traps — intentional exn thrown by program
a user program traps to run the OS/kernel
a "system call"

communicate (ie save in a known place) the OS request
store pid
returns to Inext

Faults



page fault (movq %rax, 10000) and 10000 isn't
in memory
exn handler puts 10000 in memory (4k)
then run instruction again

aborts — div by 0, tried to read memory
and corrupted

- exn 0 — divide by zero abort
- 13 — general protection fault (seg fault) [fault]
- 14 — page fault
- 18 — "check machine" fault abort
- 32-127 — used by hardware/OS
- 129 (0x80) — system call
- 129-255 — used by OS



C : exit(0)

```
asm:  movq $1, %rax      ← rax = syscall number
      movq $0, %rbx     ← rbx = exit's argument
      int $x80          ← cause interrupt (syscall)
```

/usr/include/sys/syscall.h

21-4/

write(1, "hello world\n", 13);

↑
port

↑
data

↑
length of data

.section .data

string: .ascii "hello world\n"

num0: ~~int~~ int 13

.section .text

main: mov \$4, rax

// 4 is "write"

mov \$1, rbx

mov \$string, rcx

mov num0, rdx

int \$x80