

Subtyping

~~class Animal~~

```
typedef struct { int x; int y; } 2dpt;
```

```
int bigger ( 2dpt p ) { return max ( p.x , p.y ); }
```

```
typedef struct { int x; int y; int z; } 3dpt;
```

```
... 3dpt p = ... ;  
bigger ( p );
```

```
int biggera ( int * p ) { return max ( p[0] , p[1] ); }
```

$f : D \rightarrow R$

$(f \ a)$

→ must be EXACTLY D (original rule)

→ a must be COMPATIBLE (subtyping)

(bigger)

suppose $D = (\text{int}, \text{int}, \text{str})$

$A = (\text{int}, \text{int}, \text{int})$

$M = \dots \mid \langle L = M, \dots, L = M \rangle \mid M, L$

$L \in$ some set of labels (records)

$\langle x = 3, y = (+ 3 4) \rangle, y$

$V = \dots \mid \langle L = V, \dots, L = V \rangle$

$E = \dots \mid E, L \mid \langle L = V, \dots, L = E, L = M, \dots \rangle$

$E [\langle L_0 = V_0, \dots, L_i = V_i, \dots, L_n = V_n \rangle . L_i]$

$\mapsto E [V_i]$

26-2 / $T = \dots | \langle L:T, \dots, L:T \rangle$

$\langle x:\text{Num}, y:\text{Num}, \text{get} : (\text{Bool} \Rightarrow \text{String}) \rangle \in T$

$\mu\text{Class}. \langle \text{field}:T, \text{method} : \langle \text{Class} \times \text{Args} \Rightarrow \text{Rng} \rangle \rangle$

$\Gamma \vdash M_0 : T_0 \quad \dots \quad \Gamma \vdash M_n : T_n$

$\Gamma \vdash \langle L_0 : M_0, \dots, L_n : M_n \rangle : \langle L_0 : T_0, \dots, L_n : T_n \rangle$

$\Gamma \vdash M : \langle L_0 : M_0, \dots, L_i : T_i, \dots, L_n : T_n \rangle$

$\Gamma \vdash M, L_i : T_i$

$2\text{dpt} : \langle x:\text{Num}, y:\text{Num} \rangle = \langle y:\text{Num}, x:\text{Num} \rangle$

$3\text{dpt} : \langle x:\text{Num}, y:\text{Num}, z:\text{Num} \rangle$

3dpt is compatible with 2dpt
a partial order

$\text{Bool} <: \text{Bool}$
 $\text{Num} <: \text{Num}$

$\boxed{<:}$ \ll $= <:$ $<?:$

$T <: T$

$\langle L_0 : T_0, \dots, L_n : T_n \rangle$

$3\text{dpt} <: 2\text{dpt}$

$<?: \langle L'_0 : T'_0, \dots, L'_m : T'_m \rangle$

$X \subseteq Y$

iff. $\{ L'_0 : T'_0, \dots, L'_m : T'_m \}$

$\subseteq \{ L_0 : T_0, \dots, L_n : T_n \}$

(addendum:

$T'_i <: T_i$
for all matching
i)

09/16/2

OLD

NEW

$\Gamma \vdash f : D \Rightarrow R$

$\Gamma : f : D' \Rightarrow R$

1. $D <: D'$

$\Gamma \vdash a : D$

$\Gamma : a : D'$

$\boxed{2. D' <: D}$

$\Gamma \vdash (f a) : R$

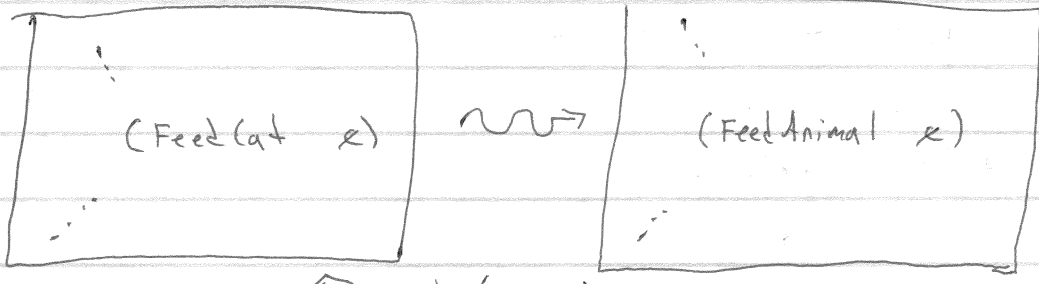
$\Gamma \vdash (f a) : R$

$x: D_x \rightarrow R_x$
 $y: D_y \rightarrow R_y$

When is x compatible with y ?
ie when can I replace all occurrences
of y with x and the program works?

Liskov Substitution Principle Barbara Liskov

$\text{FeedAnimal} : \text{Animal} \rightarrow \text{Bool}$
 $\text{FeedCat} : \text{Cat} \rightarrow \text{Bool}$



original = x must be cat

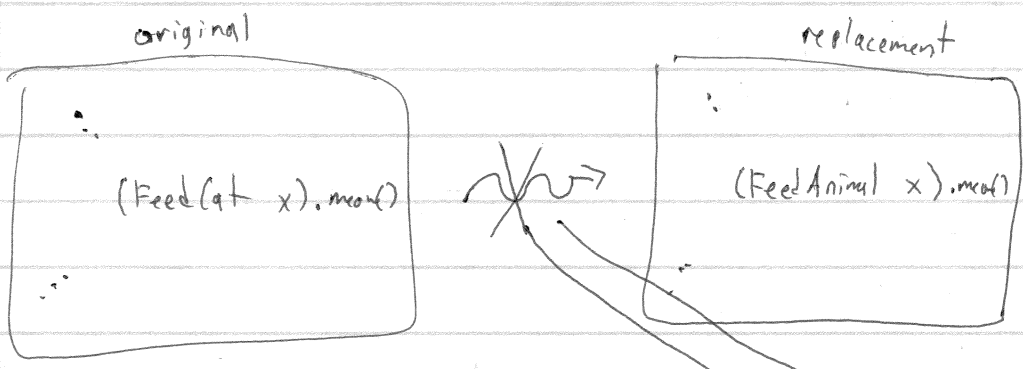
original = no promise x is a cat

$D_y <: D_x$ [contra-variance]

$R_x <: R_y$ [co-variance]

$D_x \rightarrow R_x <: D_y \rightarrow R_y$

Animal Cat



$\text{FeedAnimal} : \text{Animal} \rightarrow \text{Animal}$
 $\text{FeedCat} : \text{Cat} \rightarrow \text{Cat}$

$R_y <: R_x$

class List < X implements Ordered >

List < X >

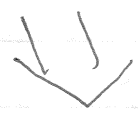
$\forall x. (\dots)$

F-bounded Polymorphism

constant types
in \forall s

$\forall A. T$

(FeedAnimal: $\forall A <: \text{Animal}. A \Rightarrow A$)



$\forall A <: T, T'$

($\forall x. x \Rightarrow x$)



Semantics \rightarrow Why to have them

\hookrightarrow λ -calculus

ISWIM - defined

consistent

S.R.

machines

efficient implementation

G.C. \rightarrow tail calls

control (exceptions + threads)

mutation

types \rightarrow make guarantees about programs



add feature

show type sys

show the next flaw

printf : string x stuff \Rightarrow int

printf (" %d" , x) ;

" %s" , x

printf : (fmt = String) x F(fmt) \Rightarrow int

dependent type

Calculus of Constructions

CoC \rightarrow Coq

F-omega