

1-1

(plus one one)

→ $(\lambda n. \lambda m. \lambda f. \lambda z. (nf) ((mf) z))$ one one

→ $(\lambda m. \lambda f. \lambda z. (one\ f) ((mf) z))$ one

one f

→ $(\lambda f. \lambda z. (one\ f) ((one\ f) z))$

→ $(\lambda f. \lambda z. \lambda z. f\ z)$ f

→ $(\lambda f. \lambda z. (\lambda a. fa) ((\lambda b. fb) z))$

→ $(\lambda z. f\ z)$

→ $(\lambda f. \lambda z. (\lambda a. fa) (f\ z))$

→ $(\lambda f. \lambda z. f\ (f\ z))$:= two

prescriptive - how languages ought to be
descriptive - how languages are

λ -calculus add stuff

ISWIM - if you see what I mean

- $M, N, L, K = X$ — variables
- | $(\lambda X. M)$ — functions (not abstractions)
- | $(M\ N)$ — application (i.e. function call)
- | b — constants from set B
- | $(O^n\ M_1 \dots M_n)$ — n-arity primitive functions from set O_n

$B = \{\text{true}, \text{false}\} \cup \text{Naturals}$

$O_0 = \{\text{rand}\}$

$O_1 = \{\text{not}, \text{negate}\}$

$O_2 = \{\text{add}, \text{sub}, \text{div}, \text{mul}, \text{and}, \text{or}, \text{==}, \text{lt}, \text{gt}\}$

$((\text{two } (\lambda n. \text{add } 1\ n))\ 0) \Rightarrow 2$

$\text{add } 1\ (\text{add } 1\ 0) \Rightarrow$

4-2/

$$\begin{aligned}
 X [X \leftarrow N] &= N \\
 Y [X \leftarrow N] &= Y \\
 (M N) [X \leftarrow L] &= (M [X \leftarrow L] \quad N [X \leftarrow L])
 \end{aligned}$$

$$\begin{aligned}
 (\lambda X. M) [X \leftarrow N] &= (\lambda X. M) \\
 (\lambda Y. M) [X \leftarrow N] &= (\lambda Z. M [Y \leftarrow Z] [X \leftarrow N]) \\
 &\quad (Z \neq M \text{ on } N)
 \end{aligned}$$

$$b [X \leftarrow N] = b \quad \text{constants are opaque}$$

$$\begin{aligned}
 (0^n M_1 \dots M_n) [X \leftarrow N] &= \\
 (0^n M_1 [X \leftarrow N] \dots M_n [X \leftarrow N]) & \\
 \text{primitives do not introduce names} &
 \end{aligned}$$

ISWIM semantics.

- No eta rule $(\lambda X. M X) \eta M$
- $(\lambda X. (5 X)) \neq 5$

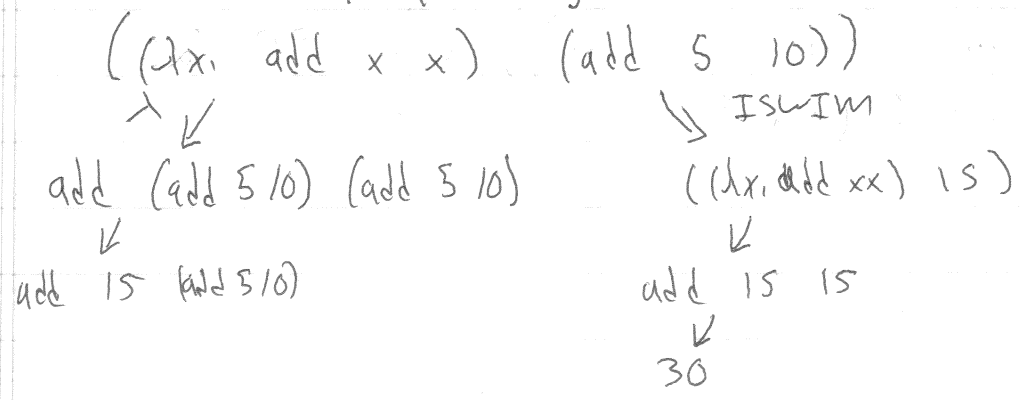
There's more than just functions

- No alpha (we don't need it)
- Beta is different

$$\begin{array}{l}
 \lambda : (\lambda X. M) N \quad \beta \quad M [X \leftarrow N] \\
 \text{ISWIM} : (\lambda X. M) V \quad \beta_V \quad M [X \leftarrow V]
 \end{array}$$

new category of "values"

$$\begin{array}{l}
 V = b \\
 | (\lambda X. M)
 \end{array}$$



4-3/

```

int f (int a) {
  return a+a;
}

```

3

```

int main () {
  // ...
}

```

$\Rightarrow 4$

```

int x = 1;

```

```

ret f(++x);

```

\Rightarrow ret $\underbrace{(++x)}_2 + \underbrace{(++x)}_3 \Rightarrow 5$

ISWIM semantics

- No rule to turn b into anything
- A rule for primitives

Δ

$$(op \ v_1 \ \dots \ v_n) \xrightarrow{\Delta} \delta(op, (v_1, \dots, v_n))$$

$$\delta : \text{Operation} \times \overrightarrow{\text{Values}} \rightarrow M$$

$$\delta(\text{neg}, \langle \text{true} \rangle) = \text{false}$$

$$\delta(\text{not}, \langle \text{false} \rangle) = \text{true}$$

$$\delta(\text{add}, \langle n \in \text{Nat}, m \in \text{Nat} \rangle) = n+m$$

$$\delta(\text{zero?}, \langle 0 \rangle) = \lambda t. \lambda f. t$$

$$\delta(\text{zero?}, \langle n \in \text{Nat} \ \text{s.t.} \ n \neq 0 \rangle) = \lambda t. \lambda f. f$$

δ is partial function

$$\delta(\text{add}, \langle \lambda x.x, 10 \rangle) = \text{X}$$

$$v = \beta_v \cup \Delta$$

$\Rightarrow v$ = compatible closure

$\Rightarrow \Rightarrow v$ = refl + trans closure

$=_v$ = symmetric closure

4-4/

eval_v (M) → answers :

$$= \begin{cases} b & \text{if } M =_v b \\ \text{'fun'} & \text{if } M =_v \lambda X.N \end{cases}$$

$$\text{answers} = B \cup \{ \text{'fun'} \}$$

Is eval_v a function? (is it the case that
 forall M, forall A, B
 eval_v(M) = A
 ∧ eval_v(M) = B
 → A = B)

Is eval_v partial or total?
 some M have no A → all of them do
 s.t. eval_v(M) = A

- M = X — free variable
- M = (5 6)
- (b M) — called a constant as a function
- M = (add (λx.x) 10) — illegal primitive (i.e. δ is partial)
- "stuck terms" (code for "error")

or never stop running ("diverge")
 M = Ω

Recursive functions are still possible but
 different details (pg 50)

B theorem: If M =_v V for some V, then
 (λX.N) M =_v N [X ← M]