

# 91.304 Foundations of (Theoretical) Computer Science

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Chapter 1 Lecture Notes (Section 1.4: Nonregular Languages)

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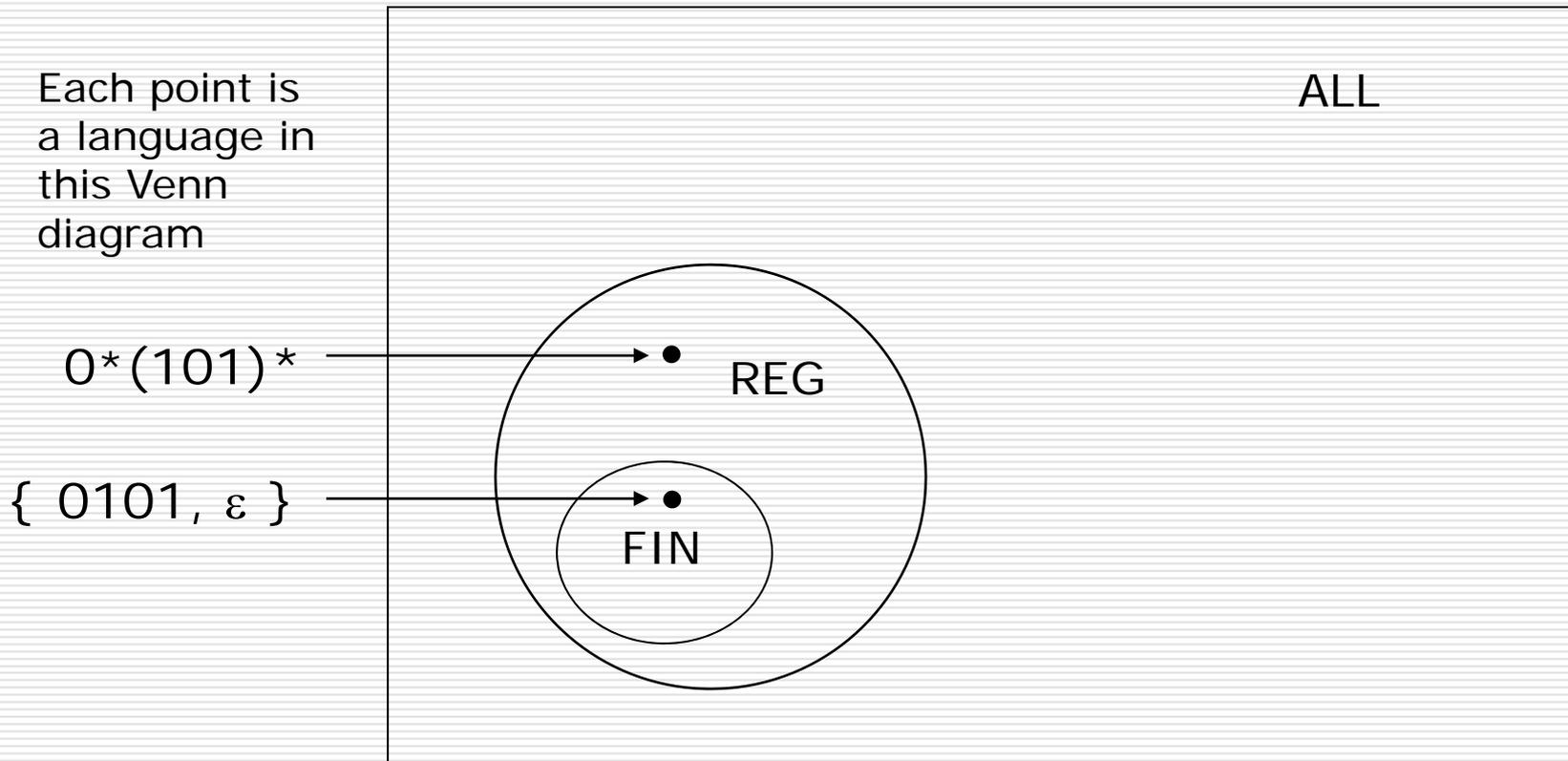
With some modifications by Prof. Karen Daniels, Fall 2014



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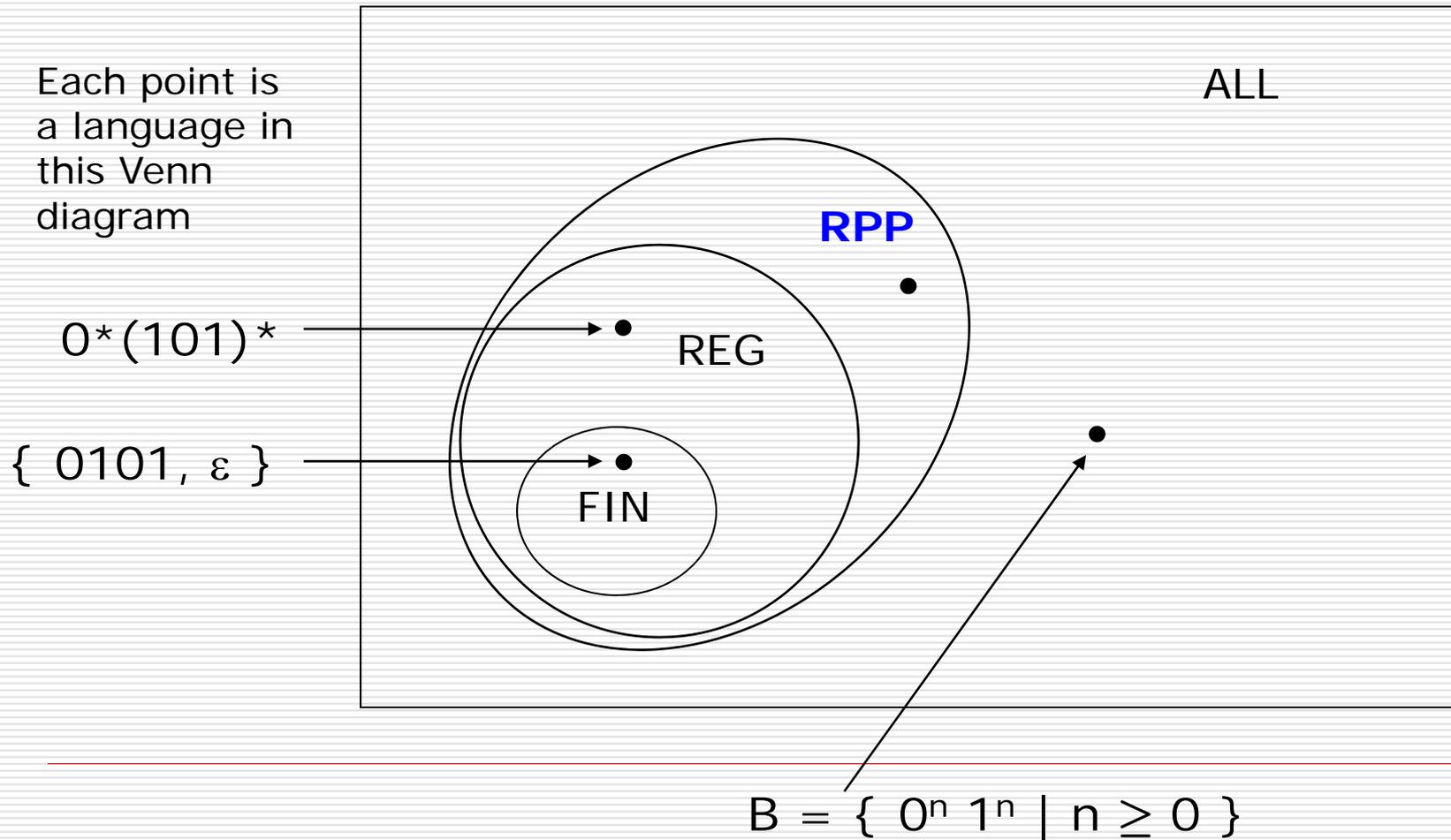
# Picture so far

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# Where we are heading now...

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# §1.4 Nonregular languages

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- For each possible language  $L$  of strings over  $\Sigma$ ,
  - $\emptyset \subseteq L$ . So  $\emptyset$  is the smallest language. And  $\emptyset$  is regular
  - $L \subseteq \Sigma^*$ . So  $\Sigma^*$  is the "largest" language of strings over  $\Sigma$ . And  $\Sigma^*$  is regular.
- Yet there are languages *in between* these two extremes that are not regular

# A nonregular language

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$$B = \{ 0^n 1^n \mid n \geq 0 \}$$
$$= \{ \varepsilon, 01, 0011, 000111, \dots \}$$

is not regular.

## □ Why?

- Q: how many bits of memory would a DFA need in order to recognize B?
- A: there *appears* to be no single number of bits that's big enough to work for every element of B.
  - Remember, the DFA needs to reject all strings that are not in B.

# Other examples

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□  $C = \{ w \in \{0,1\}^* \mid n_0(w) = n_1(w) \}$

- Needs to count a potentially unbounded number of '0's... so nonregular

□  $D = \{ w \in \{0,1\}^* \mid n_{01}(w) = n_{10}(w) \}$

- Needs to count a potentially unbounded number of '01' substrings... so ??

- Need a technique for establishing nonregularity that is more formal and... less intuitive?

# Proving nonregularity

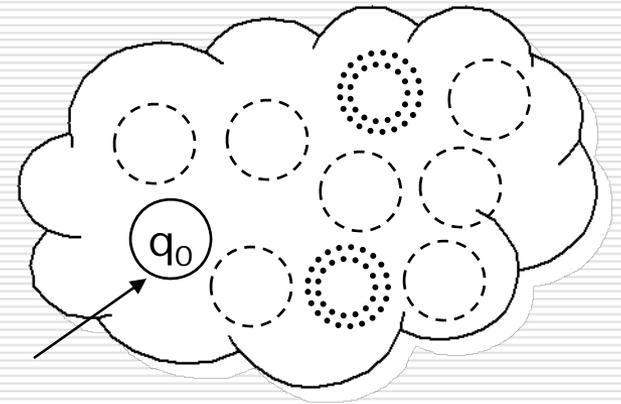
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- To *prove* that a language is nonregular, you have to show that *no DFA whatsoever* recognizes the language
  - Not just the DFA that is your best effort at recognizing the language
- The *pumping lemma* can be used to do that
- The pumping lemma says that every regular language satisfies the "regular pumping property" (RPP)
  - Given this, if we can show that a language like B doesn't satisfy the RPP, then it's not regular
  - $B = \{ 0^n 1^n \mid n \geq 0 \}$

# Pumping lemma, informally

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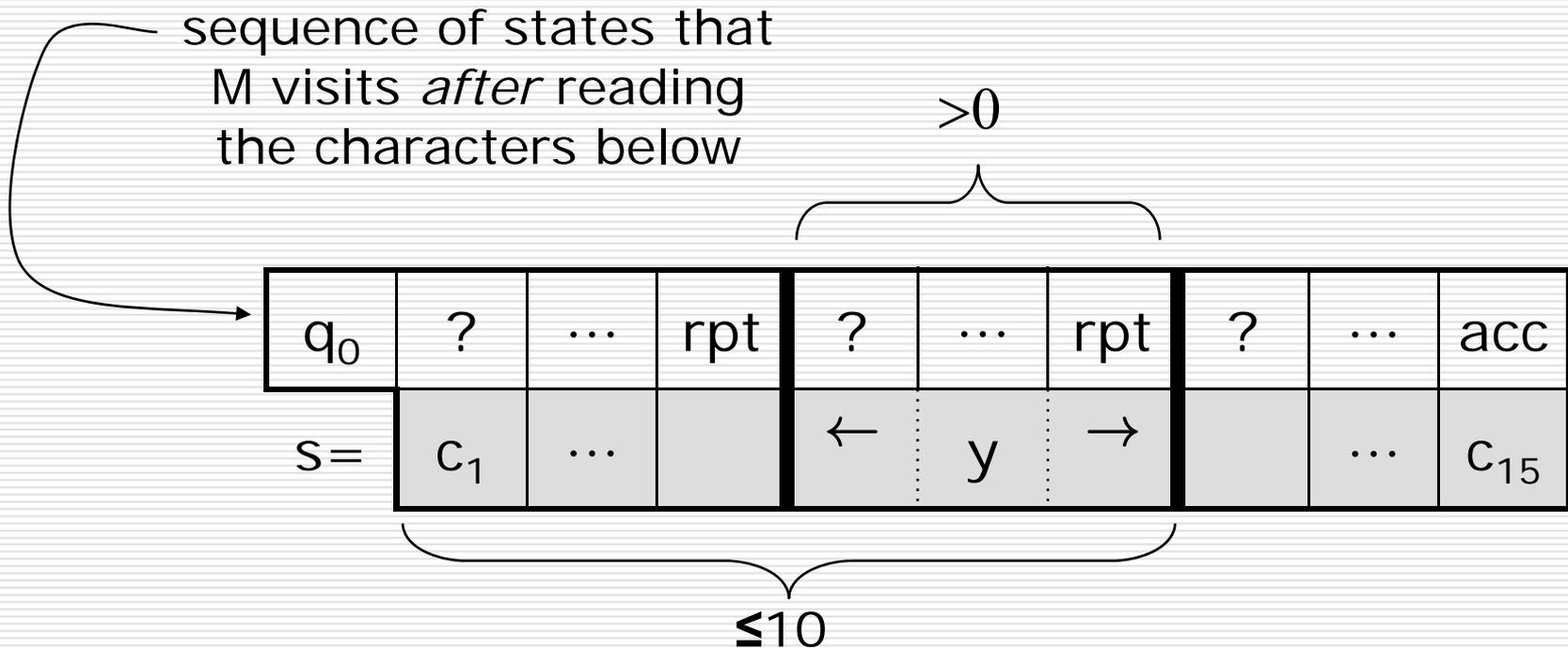
- Roughly: "if a regular language contains any 'long' strings, then it contains infinitely many strings"
- Start with a regular language and suppose that some DFA  $M = (Q, \Sigma, \delta, q_0, F)$  for it has  $|Q| = 10$  states.
- What if  $M$  accepts some particular string  $s$  where  $s = c_1c_2 \cdots c_{15}$  so that  $|s| = 15$ ?



# Pigeonhole principle

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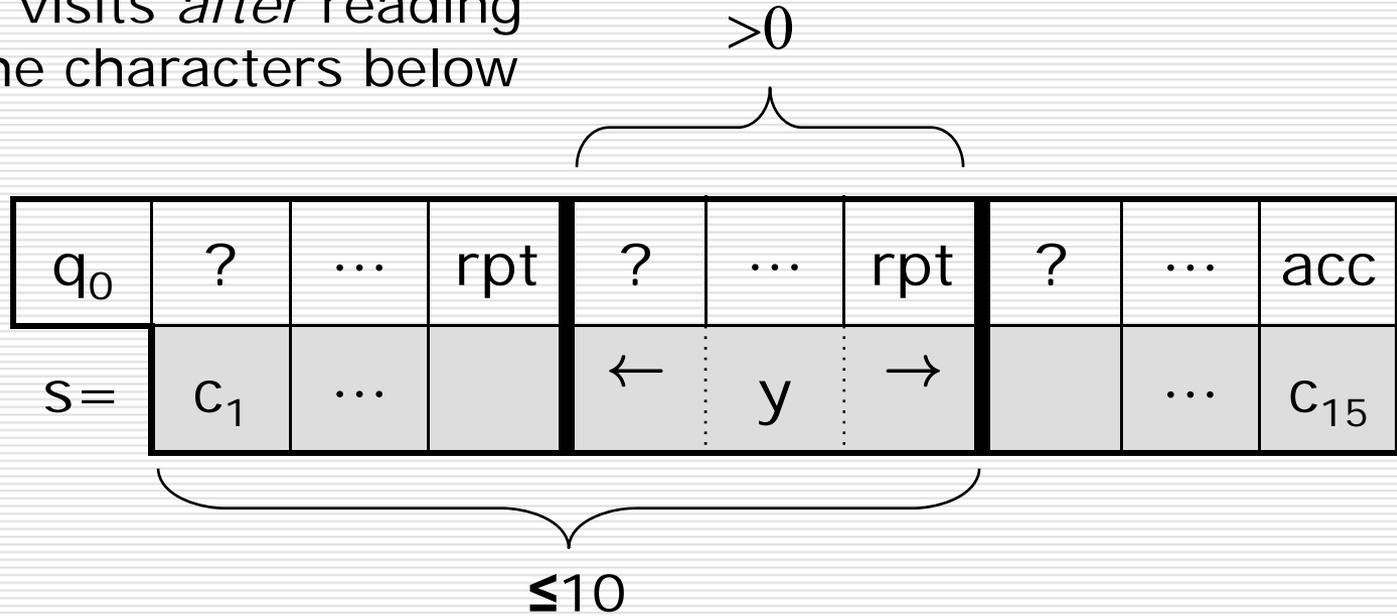
- With 15 input characters, the machine will visit *at most* 16 states
  - But there are only 10 states in this machine
  - So clearly it will visit at least one of its states more than once
  - Let **rpt** be our name for the first state that is visited multiple times on that particular input  $s$
  - Let **acc** be our name for the accepting state that  $s$  leads to, namely,  $\delta^*(q_0, s) = \text{acc}$ 
    - $\delta^*(q, x)$  is the **set of all states reachable in the machine after starting in state  $q$  and reading the entire string  $x$**
  - Let **y** be our name for the leftmost substring of  $s$  for which  $\delta^*(\text{rpt}, y) = \text{rpt}$ 
    - Since there are no  $\epsilon$  transitions in a DFA, a state being "visited multiple times" means that it read at least one character. **Therefore,  $|y| > 0$**



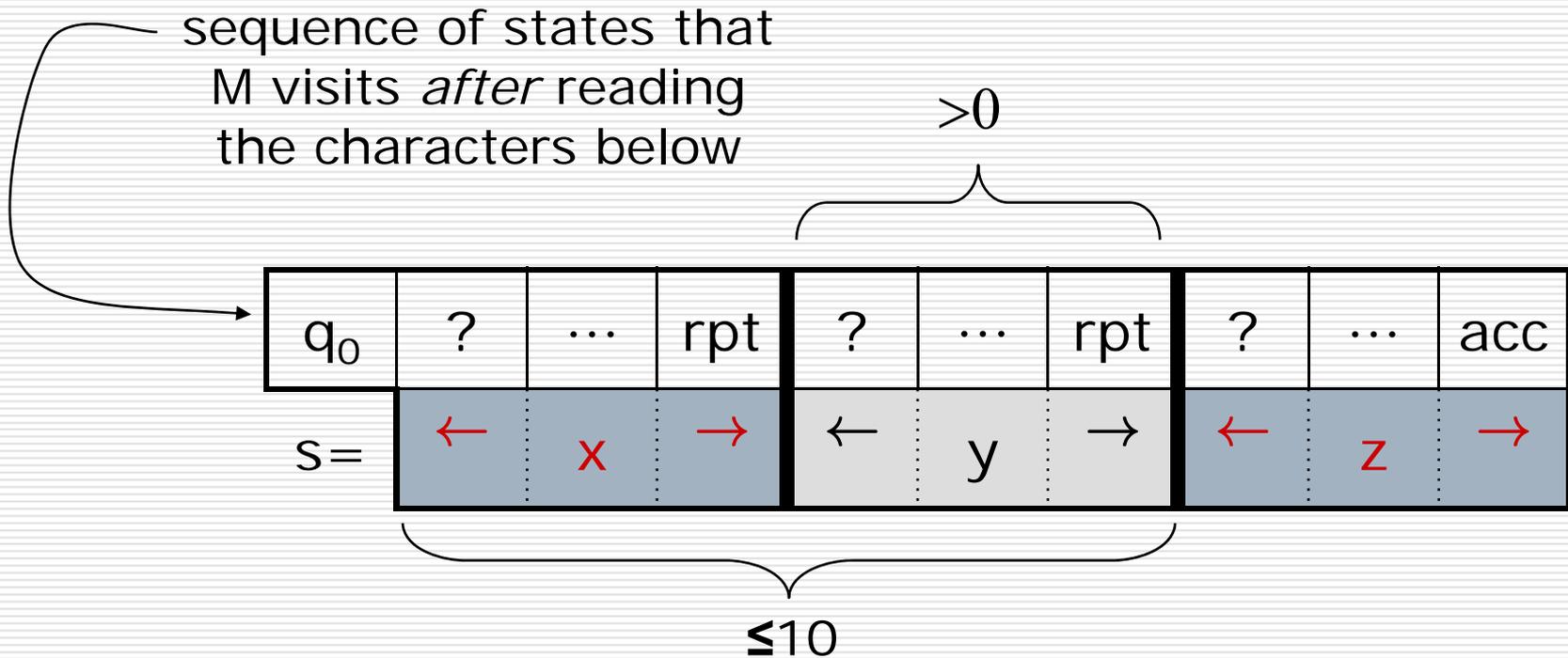
After reading  $c_1 \cdots c_{10}$  (first 10 chars of  $s$ ),  $M$  must have already been to state  $rpt$  and returned to it at least once... because there are only 10 states in  $M$ .

Of course the repetition could have been encountered earlier than 10 characters too...

sequence of states that  
M visits *after* reading  
the characters below



Assigning new names to the pieces of  $s$ ...



Assigning new names to the pieces of  $s$ ...

So  $s = xyz$  as shown above.

With these names, the other constraints can be written

$$|y| > 0$$

$$|xy| \leq 10$$

# M accepts other strings too

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$q_0$	?	...	rpt	?	...	rpt	?	...	acc
$s =$	←	x	→	←	y	→	←	z	→

□ Consider the string  $xz$

# M accepts other strings too

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$q_0$	?	...	rpt	?	...	acc
$s =$	←	x	→	←	z	→

- Consider the string  $xz$ 
  - $\delta^*(q_0, x) = \text{rpt}$
  - $\delta^*(\text{rpt}, z) = \text{acc}$  (from previous slide)
  - So  $xz \in L(M)$  too

# M accepts other strings too

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$q_0$	?	...	rpt	rpt	rpt	?	...	acc
$s =$	←	x	→	y	y	←	z	→

- Consider the string  $xyyz$ 
  - $\delta^*(q_0, xy) = \text{rpt}$  (from 2 slides ago)
  - $\delta^*(\text{rpt}, y) = \text{rpt}$  (from same previous result)
  - $\delta^*(\text{rpt}, z) = \text{acc}$  (from same previous result)
  - So  $xyyz \in L(M)$  also
- Apparently we can repeat  $y$  as many times as we want

# p-regular-pumpable strings

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□ **Definition** (not in textbook) A **string**  $s$  is said to be *p-regular-pumpable* in a language  $L \subseteq \Sigma^*$  if there exist  $x, y, z \in \Sigma^*$  such that

1.  $s = xyz$  ("x,y,z are a decomposition of s")
2.  $|y| > 0$
3.  $|xy| \leq p$
4. For all  $i \geq 0$ ,  
 $xy^iz \in L$  ("the y part of s can be pumped to produce other strings in the language")

■ It follows that  $s$  *must* be a member of  $L$  for it to be p-pumpable

□ The 15-character string  $s$  in the previous example was 10-regular-pumpable in  $L(M)$ .

■ Is  $s$  also 15-regular-pumpable?

# p-regular-pumpable **languages**

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- **Definition** A language  $L$  is *p-regular-pumpable* if
  - for every  $s \in L$  such that  $|s| \geq p$ ,  
the string  $s$  is p-pumpable in  $L$
  - in other words, "every long enough string in  $L$  is pumpable"
- Our previous example **language** was 15-regular-pumpable
  - Is it also 10-regular-pumpable?

# RPP(p) and RPP

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- **Definition** RPP(p) is the class of languages that are p-regular-pumpable. In other words,  
$$\text{RPP}(p) = \{ L \subseteq \Sigma^* \mid L \text{ is } p\text{-regular-pumpable} \}$$

- **Definition** RPP is the class of languages that are p-regular pumpable for some p. In other words,

$$\text{RPP} = \bigcup_{p=0}^{\infty} \text{RPP}(p)$$

- Lots of notation and apparent complexity, but the idea is simple: RPP is the class of languages in which every **sufficiently long** string is pumpable

# Pumping lemma

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**Theorem 1.70** (rephrased) If  $L \subseteq \Sigma^*$  is recognized by a  $p$ -state DFA, then  $L \in \text{RPP}(p)$

**Proof** Just like our example, but use  $p$  instead of the constant 15 (or number of states = 10 in our example)

## Corollaries

□  $\text{REG} \subseteq \text{RPP}$

□ If  $L \notin \text{RPP}$  then  $L \notin \text{REG}$ .

Primary application  
of Pumping Lemma



# Proving a language nonregular

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- First unravel these definitions, but it amounts to proving that  $L$  is not a member of RPP. Then it follows that  $L$  isn't regular
  - Proving that  $L$  isn't in RPP allows you to concentrate on the *language* rather than considering all possible *proposed programs* that might recognize it

# Unraveling RPP: a direct rephrasing

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**Rephrasing**  $L$  is a member of RPP if

- There exists  $p \geq 0$  such that
  - For every  $s \in L$  satisfying  $|s| \geq p$ ,
    - There exist  $x, y, z \in \Sigma^*$  such that
      1.  $s = xyz$
      2.  $|y| > 0$
      3.  $|xy| \leq p$
      4. For all  $i \geq 0$ ,  
 $x y^i z \in L$

$(\exists p) (\forall s) (\exists x, y, z) (\forall i) !!!$

Pretty complicated

# Nonregularity proof by contradiction

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**Claim** Let  $B = \{ 0^n 1^n \mid n \geq 0 \}$ . Then  $B$  is not regular

**Proof** We show that  $B$  is not a member of RPP by contradiction.

So assume that  $B \in \text{RPP}$  (and hope to reach a contradiction soon). Then there exists  $p \geq 0$  associated with the definition in RPP.

We let  $s = 0^p 1^p$ . (Not the exact same variable as in the RPP property, but an example of one such possible setting of it.) Now we know that  $s \in B$  because it has the right form.

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# Proof continued

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- Now  $|s| = 2p \geq p$ . By assumption that  $B \in \text{RPP}$ , there exist  $x, y, z$  such that
  1.  $s = xyz$  ( $= 0^p 1^p$ , remember)
  2.  $|y| > 0$
  3.  $|xy| \leq p$
  4. For all  $i \geq 0$ ,  
 $x y^i z \in B$
- Part (3) implies that  $xy \in 0^+$  because the first  $p$ -many characters of  $s = xyz$  are all 0
  - So  $y$  consists solely of '0' characters
  - ... at least one of them, according to (2)

# Proof continued

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- But consider:
  - $s = xyz = xy^1z = 0^p 1^p$  (where we started)
  - $y$  consists of one or more '0' characters
  - so  $xy^2z$  contains more '0' characters than '1' characters. In other words,
    - $xy^2z = 0^{p+|y|} 1^p$
  - so  $xy^2z \notin B = \{ 0^n 1^n \mid n \geq 0 \}$ .
- This contradicts part (4)!!
- Since the contradiction followed *merely* from the *assumption* that  $B \in \text{RPP}$  (and right and meet and true reasoning about which we have no doubt), that assumption must be wrong **QED**

# Observations

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- We needed (and got) a contradiction that was a necessary consequence of the assumption that  $B \in \text{RPP}$  and then relied on the Theorem 1.70 corollaries
- RPP mainly concerns strings that are longer than  $p$ 
  - So you should concentrate on strings longer than  $p$ ...
  - even though  $p$  is a variable. But clearly  $|0^p 1^p| > p$
- In our example we didn't "do" much: after our initial choice of  $s$  and thinking about the implications we found a contradiction right away
  - Many other choices of  $s$  would work, but many don't, and even some that do work require more complex arguments—for example,  $s = 0^{\lfloor p/2 \rfloor + 1} 1^{\lfloor p/2 \rfloor + 1}$
  - Choosing  $s$  wisely is usually the most important thing

# Game theory formulation

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- The direct (non-contradiction) proof of non-context-freeness can be formulated as a two-player game
  - **You** are the player who wants to establish that L is not in RPP
  - Your **opponent** wants to make it difficult for you to succeed
  - Both of you have to play by the rules

# Game theory continued

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The game has just four steps.

1. Your **opponent** picks  $p \geq 0$
2. **You** pick  $s \in L$  such that  $|s| \geq p$
3. Your **opponent** chooses  $x, y, z \in \Sigma^*$  such that  $s = xyz$ ,  $|xy| > 0$ , and  $|xy| \leq p$
4. **You** produce some  $i \geq 0$  such that  $xy^iz \notin L$

# Game theory continued

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- If you are able to succeed through step 4, then you have won only one round of the game
- To show that a language is not in RPP you must show that you can **always** win, regardless of your opponent's legal moves
  - Realize that the opponent is free to choose the most inconvenient or difficult  $p$  and  $x, y, z$  imaginable that are consistent with the rules

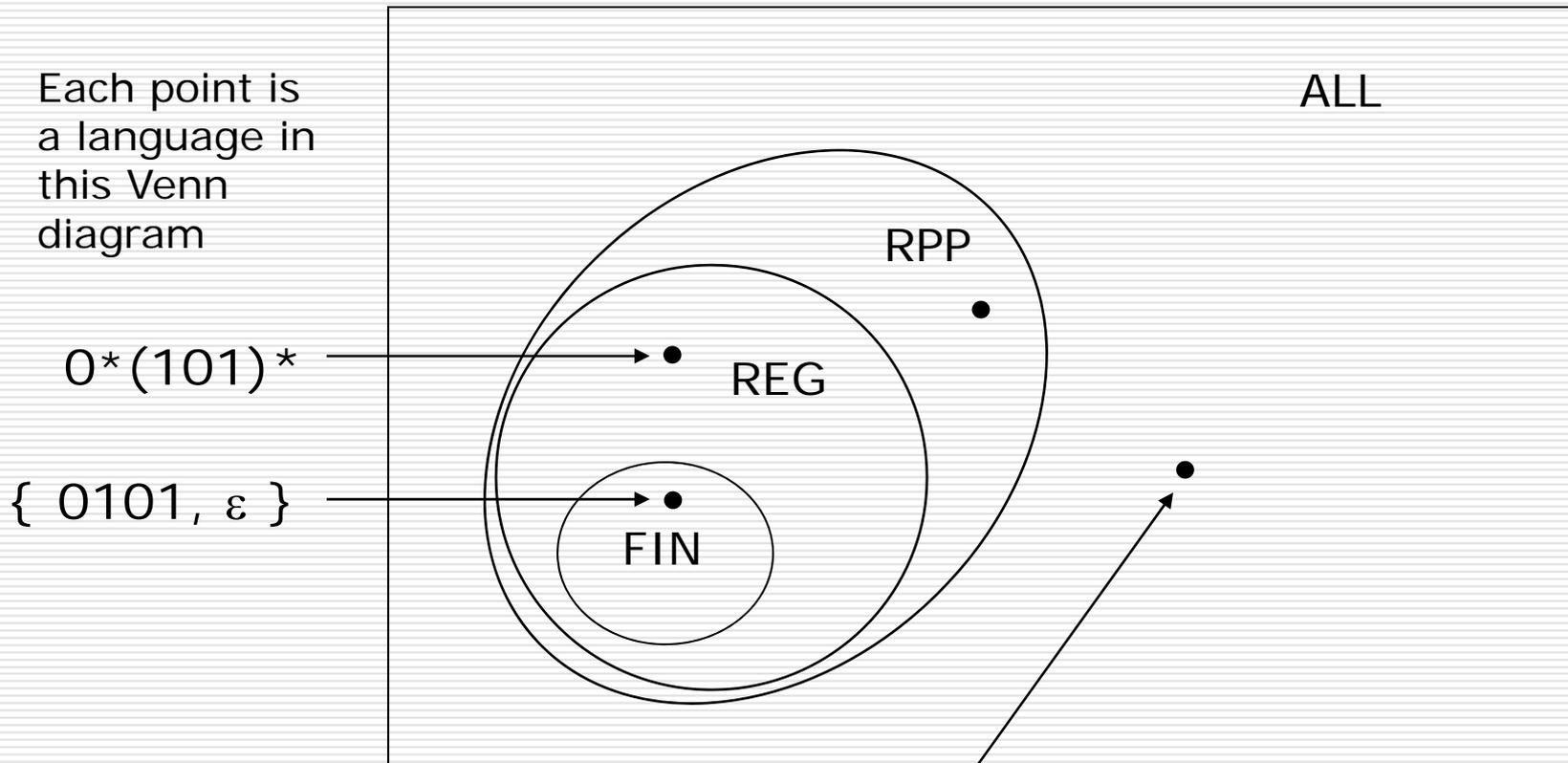
# Game theory continued

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- So you have to present a *strategy* for always winning — and convincingly argue that it will always win
  - So your choices in steps 2 & 4 have to depend on the opponent's choices in steps 1 & 3
  - And you don't know what the opponent will choose
  - So your choices need to be framed in terms of the variables  $p, x, y, z$

# Picture so far

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$$B = \{ 0^n 1^n \mid n \geq 0 \}$$