

Theory of Computation

What is "computation"?

↳ not about software / hardware / "algorithms"

↳ logic, philosophy, truth

↳ but in math

A computer = A problem = A set

{ "x + y = z" where x+y actually is z }

"1+1=2" ∈

"1+1=3" ∉

Theory of Computation - a theory of defining sets

A set is a bunch of stuff - the universe - U
some in / some out

{char, sqwi, bulb}

{a, b, c}

{1, 2}

Finite Set - could write them down

Infinite Set - can't write all the stuff in them

$x \in A$ means A is a set and x is in it.

$\emptyset : (\forall x. x \notin \emptyset)$

$X \subset Y : (\forall a. a \in X \rightarrow a \in Y)$

$X \cup Y : a \in X \cup Y \text{ iff } a \in X \text{ or } a \in Y$

$X \cap Y : a \in X \cap Y \text{ iff } a \in X \text{ and } a \in Y$

$X^c, \bar{X} : a \in X^c \text{ iff } a \notin X \text{ (implicitly } a \in U)$

$P(X) : a \in P(X) \text{ iff } a \subset X$

N - naturals

0 ∈ N

2 ∈ N

Z - integers

-1 ∈ Z

5 ∈ Z

R - reals

π ∈ R

2 ∈ R

√2 ∈ R

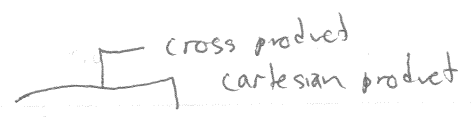
Q - rationals

1/2 ∈ Q

3/4 ∈ Q

1-2/

Finite computers are finite sets and you can write them down!



pairs (a, b) $X \times Y$

$A \times B$
= a set of pairs
where the left is from A
and right from B

tuples - n-pair

pair = 2-tuple $(a, b) \in A \times B$
iff $a \in A$ and $b \in B$

$(a, b, c) \in A \times B \times C$ iff $a \in A, b \in B,$ and $c \in C$

Relation is a set of tuples $(A \times B)$ $(E \times F \times G)$

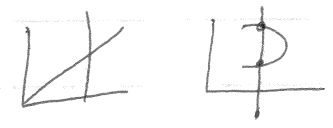
interesting: $(A \times A)$ $a R b$ to mean $(a, b) \in R$

reflexive: $\forall a. a R a$

symmetric: $\forall a, b. a R b \rightarrow b R a$

trans: $\forall a, b, c. a R b \wedge b R c \rightarrow a R c$

equiv: refl + trans + sym



Function is a relation s.t.

$a R b$ and $a R c \rightarrow b = c$

$f(a) = b$ $f(a) = c$

$a \overset{f}{R} b$

domain of fun is the left of rel

range right

$f: A \rightarrow B$ $A = \text{domain}$

$f \subseteq A \times B$ $B = \text{range}$